

Youth Workshop - National Urban Park Concept

- GOALS**
- Engage youth in the planning for a national urban park in the Rouge Valley in a fun and interactive way.
 - Discover what's important to youth for a national urban park and what will make it useful to them and future generations.
 - Learn about youth broad ideas and concepts for Parks Canada to consider.
 - Connect with youth that may want to continue to be involved in the planning and the future management for a national urban park in the Rouge Valley.

Youth Workshop

2 workshops in February 2012

Participating Organizations:

University of Toronto
Scarborough

Centennial College

YMCA GTA

Malvern Family Resource
Centre

East Scarborough Storefront

4-H Ontario

Dunbarton High School

Parks Canada

42 National Parks

167 National Historic Sites

4 National Marine Conservation
Areas

Gamestorming

Used games to unleash creativity, develop unpredictable and breakthrough results. Games for visioning, idea-generation, prioritizing and storytelling.

Grow a Tree Trading Cards Dotmocracy

Storyboard and Image-ination

Areas Explored

Discovery - what youth want to learn and how they want to learn

Experience - what activities would youth want to participate in

Getting Involved - how do youth want to get involved

Other - what other things should be included

What Youth Said Is Important

Aboriginal storytelling
History & archeology
Different cultures & ethnicities
Park accessibility
Nature
Rocks, fossils, crystals
Animals (petting zoo, bird migration)
Plants & trees (invasive species)
Insects (bees & honey making)
Gardening
Environmental awareness
Water & land conservation
Farming & agriculture
Food preservation
Farmer's Markets
Horseback riding
Outdoor sports & activities
Snowshoeing and skiing
Skating
Arts & crafts
Rock climbing
Outdoor survival strategies
Zip-lining
High ropes
Outdoor cooking
Camping
Ice fishing
Concerts
Summer camps
Outdoor theatres & museums
Girl Guides & Boy Scout programs
Technology
Smart phone applications and barcodes
Education & getting involved
School programs (outdoor classroom)
Training, internships, jobs
Volunteering
Community involvement
Certification programs
Youth involved in planning

Engagement Levels



Themes that Emerged

Technology in Nature
Outdoor Classroom
Learning about Agriculture and Farming
Group Discovery
Unique Experiences
Aboriginal Storytelling

Over 60
youth
participants